

# Vive tracking

Vive Trackers are small motion-tracking devices designed to bring real-world objects into virtual environments. While they are commonly used in VR setups to track body movements or props, they can also function as standalone tracking devices in software like TouchDesigner. Each tracker sends precise position and rotation data, making them useful for interactive installations, motion capture, and experimental media projects. By integrating them into creative software, we can map real-world movement onto digital visuals, audio, or other interactive elements.