

audio

collections:

<https://freesound.org/>

Freesound aims to create a huge collaborative database of audio snippets, samples, recordings, bleeps, ... released under Creative Commons licenses that allow their reuse.

You need a free account login to download.

[YouTube audio library](#)

Part of the YouTube studio (login required)

In the Audio Library in YouTube Studio, you can find royalty-free production music and sound effects to use in your videos & projects. Music and sound effects from the YouTube Audio Library are copyright-safe.

<https://pixabay.com/music/>

Pixabay is a vibrant community of creatives, sharing royalty-free images, videos, audio and other media. All content is released by Pixabay under the Content License, which makes it safe to use without asking for permission or giving credit to the artist - even for certain commercial purposes.

<https://creativecommons.org/legalmusicforvideos/>

Many musicians choose to release their songs under [Creative Commons licenses](#), which give you the legal right to do things like use their music in your videos.

[Kenney.nl](#)

audio for games

individual makers:

<https://audionautix.com/>

All music is composed and produced by Jason Shaw. This music is royalty free - completely free - for you to download and use (even for commercial purposes) as long as you [provide credit](#).

<https://incompetech.com/music/royalty-free/music.html>

All music is composed and produced by Kevin McLeod, Licensed under Creative Commons
This music is royalty free - completely free - for you to download and use (even for commercial purposes) as long as you [provide credit](#).

<https://www.bensound.com/royalty-free-music>

Tick the box on the left to select 'free music only'

Download our copyright safe music for use in your videos:

Youtube, Twitch, Facebook, Instagram, TikTok,...

Remember to always give attribution!

<https://www.purple-planet.com/>

Purple Planet Music is a collection of music written and performed by Chris Martyn and Geoff Harvey. You are welcome to use the pieces for free. They simply ask you credit them.

[Silverman Sound](#) - Over 200 pieces. Active for 8+ years!

[Andy Cohen](#) - 18 pieces. Dreamy acoustic!

[Josh Woodward](#) 200+ Pieces. Easy Downloads!

[Sleep Facing West](#) - just a few VERY high quality pieces.

[Kongano](#) - Dozens of pieces with bright production.

[Tim Beek](#) - 150+ pieces, familiar interface. :-)

[Twin Musicom](#) - Good variety for films. 100+ pieces.

[James Richardson](#) - About 40 pieces.

[Anthony Kozar](#) - interesting ambient pieces

[Ben Sound](#) - Music from the mind of Benjamin Tissot.

<http://dig.ccmixer.org/>

Not free, but interesting!

Some tracks on dig are available under a royalty-free license. This means that you pay a one-time fee to use the sound or song in your project, and you owe **nothing** (0%) residuals on sales of your video game, or revenue from your video/film etc.

<https://freemusicarchive.org/>

Dutch initiative, not free but very interesting!

for licensing & prices see: <https://prosearch.tribeofnoise.com/pages/pricing>

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