

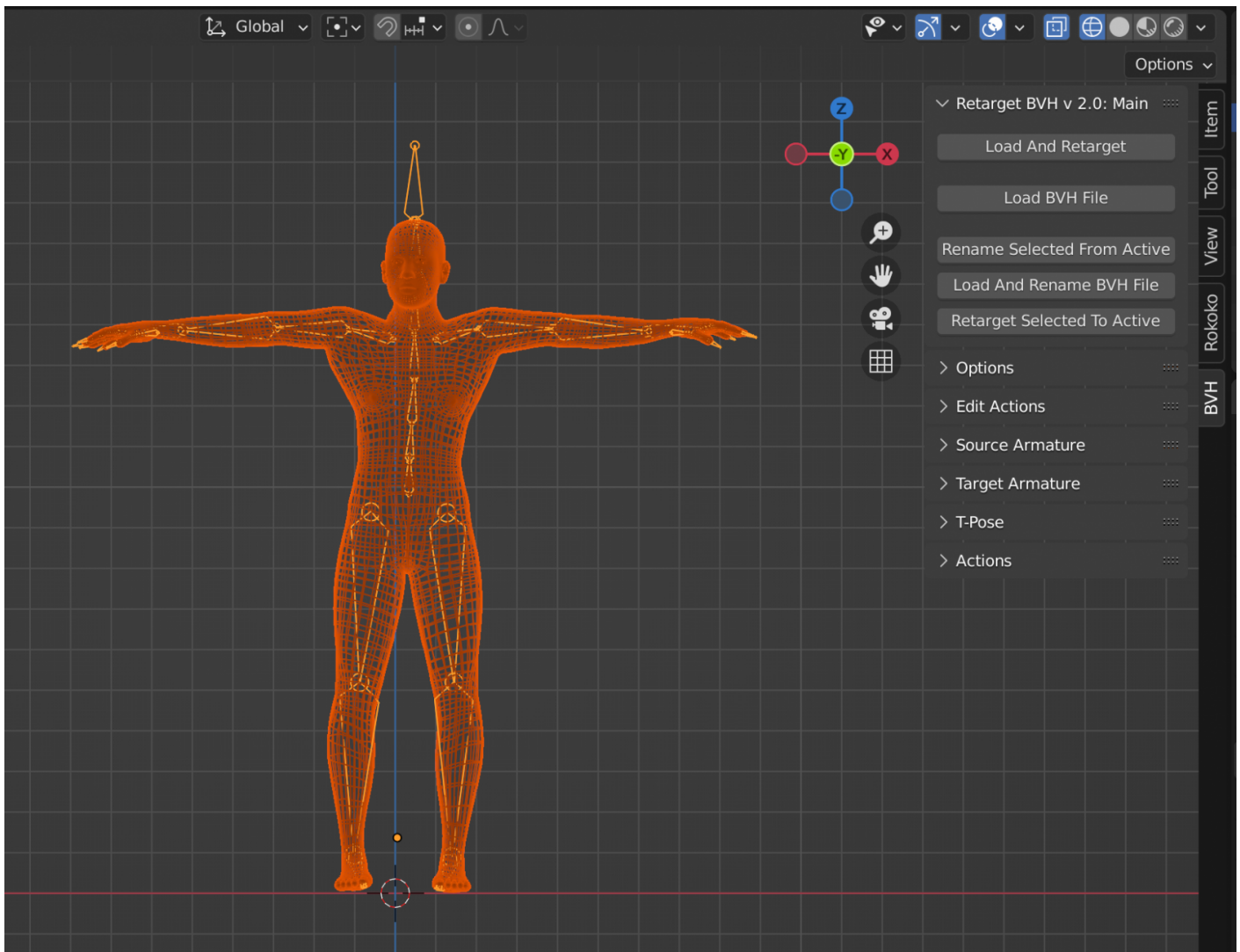
CLO 3D & MOCAP

- [Fixing shoulder issue](#)
- [Manual: CLO 3D Camera Animation \(only the first page\)](#)

Fixing shoulder issue

- Work in progress -

When you import your mocap BVH files via Mixamo and Blender into CLO3D you might observe an awkward position of the shoulders. This is mainly caused by the fact that the proportions of the person...



Manual: CLO 3D Camera Animation (only the first page)

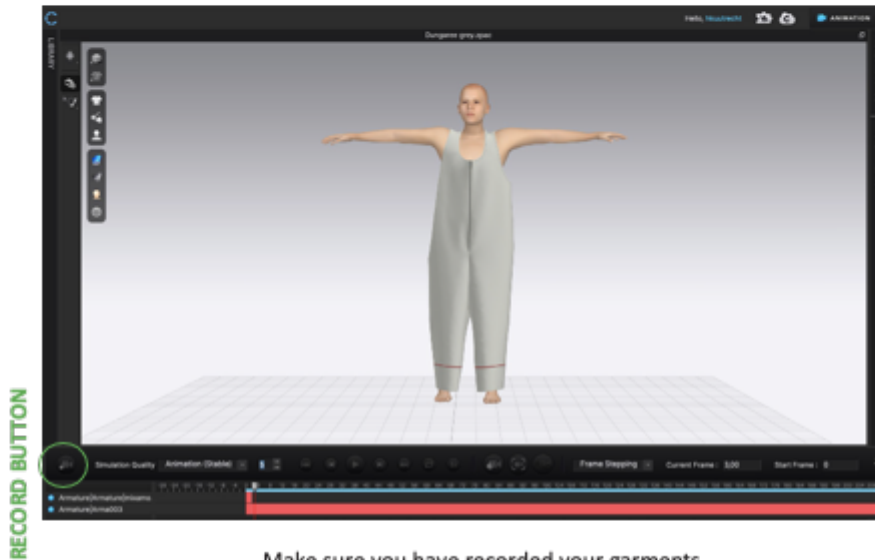
Below, you see the first page of the manual CLO 3D Camera Animation. The full manual can be read at [Texspace Construction](#).

CLO3D

CAMERA ANIMATION

HOE DAN?

OPEN AN ANIMATED FILE IN CLO3D



Make sure you have recorded your garments.
Play the full motion with the record button on once.

